



SciTE
IN CONTEXT

1 About SCITE

SCITE is a source code editor written by Neil Hodgson. After playing with several editors we decided that this editor was quite configurable and extendible. At PRAGMA ADE we use T_EXEDIT, an editor we wrote long ago in MODULA as well as a platform independent reimplementation called T_EXWORK written in PERL/TK. Although these editors provide some functionality not present in SCITE, we've decided to use SCITE because it frees us from maintaining the other ones. In due time we will write some extensions for SCITE to fill in the gaps using the built in LUA capabilities.

For those who want to configure an editor, it may make sense to look into the the SCITE property files that ship with CONTEX_T, especially:

```
context.properties
```

Here we define some menu entries and keybinding that may make sense in other editing environments as well.

2 Installing SCITE

Installing SCITE is straightforward. We are most familiar with MS WINDOWS but for other operating systems installation is not much different. First you need to fetch the archive from:

```
www.scintilla.org
```

The MS WINDOWS binaries are zipped in `wscite.zip`, and you can unzip this in any directory you want as long as you make sure that the binary ends up in your path or as shortcut on your desktop. So, say that you install SCITE in

```
c:\scite\wscite
```

You need to add this path to your local path definition.

For UNIX, one can take a precompiled version as well. Here we need to split the set of files into:

```
/usr/bin
/usr/share/scite
```

The second path is hard coded in the binary.

If you want to use CONTEX_T, you need to copy the relevant files from

```
<cont-tmf.zip>/context/data
```

to the path were SCITE expects property (*.properties) files. In addition, you need to copy the following \LUA\ script to the same location: \starttyping

`<cont-tmf.zip>/scripts/context/lua/scite-ctx.lua \stoptyping` After this, things should run as expected given that \TeX runs at the console as well).

In order to run the commands needed, we assume that the following programs are installed:

- tidy (for quick and dirty checking of XML files)
- xsltproc (for converting XML files into other formats)
- acrobat (for viewing files)
- ghostview (for viewing files, use `gv` on UNIX)
- rxvt (a console, only needed on UNIX)

When all the files are present, you need to make sure that the right properties are loaded. You can do that by including the following line at the end of one of the global or user properties files:

```
import context.properties
```

In order for the `--autopdf` switch to work well under UNIX, you need to open `acroread` first. You can turn off auto opening of the result file by adding the following line to one of your local properties files:

```
name.texexec.flag.pdfopen=
```

If you want to use the Latin Modern Fonts, you can best install the file

```
<cont-tmf.zip>/fonts/truetype/hoekwater/lm/LMTypewriter10-Regular.ttf
```

3 The \TeX lexer

SCITE provides several so called lexers. A lexer is responsible for highlighting the syntax of your document. The way a \TeX file is treated is configured in the file:

```
tex.properties
```

You can edit this file to your needs using the menu entry under `options` in the top bar. In this file, the following settings apply to the \TeX lexer:

```
lexer.tex.interface.default=0
lexer.tex.use.keywords=1
lexer.tex.comment.process=0
lexer.tex.auto.if=1
```

The option `lexer.tex.interface.default` determines the way keywords are highlighted. You can control the interface from your document as well, which makes more sense than editing the configuration file each time.

```
% interface=all|tex|nl|en|de|cz|it|ro|latex
```

The values in the properties file and the keywords in the preamble line have the following meaning:

- 0 all all commands (preceded by a backslash)
- 1 tex T_EX, ϵ -T_EX, PDF T_EX, OMEGA primitives (and macros)
- 2 nl the dutch CON_TE_XT interface
- 3 en the english CON_TE_XT interface
- 4 de the german CON_TE_XT interface
- 5 cz the czech CON_TE_XT interface
- 6 it the italian CON_TE_XT interface
- 7 ro the romanian CON_TE_XT interface
- 8 latex L^AT_EX (apart from packages)

The configuration file is set up in such a way that you can easily add more keywords to the lists. The keywords for the second and higher interfaces are defined in their own properties files, like:

```
cont-nl-scite.properties
cont-en-scite.properties
latex-scite.properties
```

The CON_TE_XT distribution comes with a file:

```
context.properties
```

as well as the interface specific files. There are two way to make sure that the extra keywords are loaded. One way is to copy the following files to your SCITE properties path.

```
cont*-scite.properties
latex-scite.properties
```

The *-scite files define the keywords, while the later configures SCITE for CON_TE_XT. If you are no CON_TE_XT user and want another brand of T_EX to be processed, you can tweak the properties, or better: redefine some of them in your SciTEUser . properties. For example plain T_EX users may like:

```
file.patterns.tex=*.tex;*.sty;
filter.tex=TeX|$(file.patterns.tex)|
lexer.$(file.patterns.tex)=tex
command.compile.$(file.patterns.tex)=
command.build.$(file.patterns.tex)=tex $(FileNameExt)
command.go.$(file.patterns.tex)=gv $(FileName).pdf
```

On the other hand, L^AT_EX users may want:

```

file.patterns.latex=*.tex;*.sty;*.aux;*.toc;*.idx;
filter.latex=LaTeX|$(file.patterns.latex)|
lexer.$(file.patterns.latex)=tex
command.compile.$(file.patterns.latex)=
command.build.$(file.patterns.latex)=pdflatex $(FileNameExt)
command.go.$(file.patterns.latex)=gv $(FileName).pdf

```

But, since you are a CONTeXT user, you will need:

```

file.patterns.context=*.tex;*.tui;*.tuo;*.sty;
filter.context=ConTeXt|$(file.patterns.context)|
lexer.$(file.patterns.context)=tex
command.compile.$(file.patterns.context)=
command.build.$(file.patterns.context)=texexec --pdf $(FileNameExt)
command.go.$(file.patterns.context)=gv $(FileName).pdf

```

The good news is that CONTeXT users don't have to mess around with the properties files! They have:

```
context.properties
```

You can best put this file in the same path as `SciTEUser.properties`. In this user file, you can add the following line:

```
import context
```

Now you have much more commands available (it makes sense to take a look into this file). Beware: this setup assumes that you have the Latin Modern Typewriter font on your system and that your operating system is aware of that. If needed, you can add options (or local changed) after the line that loads `context.properties`.

If you didn't copy the `cont-*.properties` files to the SCITE properties path, you can put them in the same path as `SciTEUser.properties`, in which you then have to add:

```

import cont-cz-scite
import cont-de-scite
import cont-en-scite
import cont-fr-scite
import cont-it-scite
import cont-nl-scite
import cont-ro-scite
import cont-xx-scite
import latex-scite
import context

```

It may sound complicated but if you have done it once, you get the picture quite well, and find out that SCITE can easily be tuned to your local preferences.

The `CONTEXT` related properties files are part of the `CONTEXT` distribution and can be found in one of the following places:

```
../tex/texmf/context/data
../tex/texmf-local/context/data
```

We generate the interface specific property files automatically from the `CONTEXT` interface definition files, while the `xx` file is hand-crafted and contains missing or very special bits and pieces.

Back to the properties in `tex.properties`. You can disable keyword coloring altogether with:

```
lexer.tex.use.keywords=0
```

but this is only handy for testing purposes. More interesting is that you can influence the way comment is treated:

```
lexer.tex.comment.process=0
```

When set to zero, comment is not interpreted as `TeX` code and it will come out in a uniform color. But, when set to one, you will get as much colors as a `TeX` source. It's a matter of taste what you choose.

The lexer tries to cope with the `TeX` syntax as good as possible and takes for instance care of the funny `^^` notation. A special treatment is applied to so called `\if`'s:

```
lexer.tex.auto.if=1
```

This is the default setting. When set to one, all `\ifwhatever`'s will be seen as a command. When set to zero, only the primitive `\if`'s will be treated. In order not to confuse you, when this property is set to one, the lexer will not color an `\ifwhatever` that follows an `\newif`.

4 The METAPOST lexer

The `METAPOST` lexer is set up slightly different from its `TeX` counterpart, first of all because `METAPOST` is more a language than `TeX`. As with the `TeX` lexer, we can control the interpretation of identifiers. The `METAPOST` specific configuration file is:

```
metapost.properties
```

Here you can find properties like:

```
lexer.metapost.interface.default=1
```

Instead of editing the configuration file you can control the lexer with the first line in your document:

```
% interface=none|metapost|mp|metafun
```

The numbers and keywords have the following meaning:

```
0 none           no highlighting of identifiers
1 metapost or mp METAPOST primitives and macros
2 metafun        METAFUN macros
```

Similar to the \TeX lexer, you can influence the way comments are handled:

```
lexer.metapost.comment.process=1
```

This will interpret comment as METAPOST code, which is not that useful (opposite to \TeX , where documentation is often coded in \TeX).

The lexer will color the METAPOST keywords, and, when enabled also additional keywords (like those of METAFUN). The additional keywords are colored and shown in a slanted font.

The METAFUN keywords are defined in a separate file:

```
metafun-scite.properties
```

You can either copy this file to the path where you global properties files lives, or put a copy in the path of your user properties file. In that case you need to add an entry to the file `SciTEUser.properties`:

```
import metafun-scite
```

The lexer is able to recognize `btex--etex` and will treat anything in between as just text. The same happens with strings (between `"`). Both act on a per line basis.

5 The XML exporter

The exporter will be described as soon as there are styles for processing the XML code. For the moment we stick to showing the schema.

```
<?xml version="1.0" ?>
```

```
<!--
```

```
filename : scite.rng
comment  : scite xml export specification
version  : 1.0 - September 2003
author   : Hans Hagen
company  : PRAGMA ADE - Hasselt NL
url      : www.pragma-ade.com
```

-->

```
<grammar xmlns="http://relaxng.org/ns/structure/1.0">
```

```
  <start>
    <ref name="document"/>
  </start>

  <define name="document">
    <element name="document">
      <optional>
        <attribute name="filename"/>
        <attribute name="type"/>
        <attribute name="version"/>
      </optional>
      <optional>
        <ref name="data"/>
      </optional>
      <optional>
        <ref name="text"/>
      </optional>
    </element>
  </define>

  <define name="data">
    <!-- reserved for future usage -->
    <element name="data">
      <optional>
        <attribute name="comment"/>
      </optional>
      <empty/>
    </element>
  </define>

  <define name="text">
    <element name="text">
      <optional>
        <attribute name="comment"/>
      </optional>
      <zeroOrMore>
        <ref name="line"/>
      </zeroOrMore>
    </element>
  </define>
```



```

    </element>
</define>

<define name="line">
  <element name="line">
    <zeroOrMore>
      <choice>
        <group>
          <optional>
            <!-- number of empty lines -->
            <attribute name="n"/>
          </optional>
          <empty/>
        </group>
        <group>
          <zeroOrMore>
            <choice>
              <ref name="space"/>
              <ref name="tagged"/>
            </choice>
          </zeroOrMore>
        </group>
      </choice>
    </zeroOrMore>
  </element>
</define>

<define name="space">
  <element name="s">
    <optional>
      <!-- number of spaces -->
      <attribute name="n"/>
    </optional>
    <empty/>
  </element>
</define>

<define name="tagged">
  <element name="t">
    <optional>
      <!-- style number -->
      <attribute name="n"/>
    </optional>
  </element>
</define>

```

```

    <zeroOrMore>
      <choice>
        <text/>
        <ref name="space"/>
        <element name="l">
          <!-- less token -->
          <empty/>
        </element>
        <element name="g">
          <!-- greater token -->
          <empty/>
        </element>
        <element name="a">
          <!-- ampersand token -->
          <empty/>
        </element>
        <element name="h">
          <!-- hash token -->
          <empty/>
        </element>
      </choice>
    </zeroOrMore>
  </element>
</define>

</grammar>

```

6 Using ConT_EXt

As soon as they are stable, we will describe the ConT_EXt specific menu commands and key-bindings here.

7 Extensions (using LUA)

When the lua extensions are loaded, you will see a message in the log pane that looks like:

- see `scite-ctx.properties` for configuring info
- `ctx.spellcheck.wordpath` set to `ENV(CTXSPELLPATH)`
- `ctxspellpath` set to `c:\data\develop\context\spell`
- `ctx.spellcheck.wordpath` expands to `c:\data\develop\context\spell`

- `ctx.wraptext.length` is set to 65
- key bindings:

Shift + F11 pop up menu with ctx options

Ctrl + B check spelling
 Ctrl + M wrap text (auto indent)
 Ctrl + R reset spelling results
 Ctrl + I insert template
 Ctrl + E open log file

- recognized first lines:

```
xml <?xml version='1.0' language='nl'
tex % language=nl
```

This message tells you what extras are available.

8 Templates

There is an experimental template mechanism. One option is to define templates in a properties file. The property file `scite-ctx-context` contains definitions like:

```
command.25.$(file.patterns.context)=insert_template \
$(ctx.template.list.context)
```

```
ctx.template.list.context=\
  itemize=structure.itemize.context|\
  tabulate=structure.tabulate.context|\
  natural TABLE=structure.TABLE.context|\
  use MP graphic=graphics.usemp.context|\
  reuse MP graphic=graphics.reusemp.context|\
  typeface definition=fonts.typeface.context
```

```
ctx.template.structure.itemize.context=\
\startitemize\n\
\item ?\n\
\item ?\n\
\item ?\n\
\stopitemize\n
```

The file `scite-ctx-example` defines XML variants:

```
command.25.$(file.patterns.example)=insert_template \
$(ctx.template.list.example)
```

```
ctx.template.list.example=\
  bold=font.bold.example|\
  emphasized=font.emphasized.example|\
  |\
  inline math=math.inline.example|\
  display math=math.display.example|\
  |\
  itemize=structure.itemize.example
```

```
ctx.template.structure.itemize.example=\
<itemize>\n\
<item>?</item>\n\
<item>?</item>\n\
<item>?</item>\n\
</itemize>\n
```

For larger projects it makes sense to keep templates with the project. In one of our projects we have a directory in the path where the project files are kept which holds template files:

```
....../ctx-templates/achtergronden.xml
....../ctx-templates/bewijs.xml
```

One could define a template menu like we did previously:

```
ctx.templatelist.example=\
  achtergronden=mathadore.achtergronden|\
  bewijs=mathadore.bewijs|\

ctx.template.mathadore.achtergronden.file=smt-achtergronden.xml
ctx.template.mathadore.bewijs.file=smt-bewijs.xml
```

However, when no such menu is defined, we will automatically scan the directory and build the menu without user intervention.

9 Using SCITE

The following keybindings are available in SCITE. Most of this list is taken from the on line scite help pages.

keybinding	meaning (taken from the Scite help file)
Ctrl+Keypad+	magnify text size

Ctrl+Keypad-	reduce text size
Ctrl+Keypad/	restore text size to normal
Ctrl+Keypad*	expand or contract a fold point
Ctrl+Tab	cycle through recent files
Tab	indent block
Shift+Tab	dedent block
Ctrl+BackSpace	delete to start of word
Ctrl+Delete	delete to end of word
Ctrl+Shift+BackSpace	delete to start of line
Ctrl+Shift+Delete	delete to end of line
Ctrl+Home	go to start of document; Shift extends selection
Ctrl+End	go to end of document; Shift extends selection
Alt+Home	go to start of display line; Shift extends selection
Alt+End	go to end of display line; Shift extends selection
Ctrl+F2	create or delete a bookmark
F2	go to next bookmark
Ctrl+F3	find selection
Ctrl+Shift+F3	find selection backwards
Ctrl+Up	scroll up
Ctrl+Down	scroll down
Ctrl+C	copy selection to buffer
Ctrl+V	insert content of buffer
Ctrl+X	copy selection to buffer and delete selection
Ctrl+L	line cut
Ctrl+Shift+T	line copy
Ctrl+Shift+L	line delete
Ctrl+T	line transpose with previous
Ctrl+D	line duplicate
Ctrl+K	find matching preprocessor conditional, skipping nested ones
Ctrl+Shift+K	select to matching preprocessor conditional
Ctrl+J	find matching preprocessor conditional backwards, skipping nested ones
Ctrl+Shift+J	select to matching preprocessor conditional backwards
Ctrl+[previous paragraph; Shift extends selection
Ctrl+]	next paragraph; Shift extends selection
Ctrl+Left	previous word; Shift extends selection
Ctrl+Right	next word; Shift extends selection
Ctrl+/	previous word part; Shift extends selection
Ctrl+	next word part; Shift extends selection

10 Affiliation

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Ctrl+BackSpace	delete to start of word
Ctrl+Delete	delete to end of word
Ctrl+Shift+BackSpace	delete to start of line
Ctrl+Shift+Delete	delete to end of line
Ctrl+Home	go to start of document; Shift extends selection
Ctrl+End	go to end of document; Shift extends selection
Alt+Home	go to start of display line; Shift extends selection
Alt+End	go to end of display line; Shift extends selection
Ctrl+F2	create or delete a bookmark
F2	go to next bookmark
Ctrl+F3	find selection
Ctrl+Shift+F3	find selection backwards
Ctrl+Up	scroll up
Ctrl+Down	scroll down
Ctrl+C	copy selection to buffer
Ctrl+V	insert content of buffer
Ctrl+X	copy selection to buffer and delete selection
Ctrl+L	line cut
Ctrl+Shift+T	line copy
Ctrl+Shift+L	line delete
Ctrl+T	line transpose with previous
Ctrl+D	line duplicate
Ctrl+K	find matching preprocessor conditional, skipping nested ones
Ctrl+Shift+K	select to matching preprocessor conditional
Ctrl+J	find matching preprocessor conditional backwards, skipping nested ones
Ctrl+Shift+J	select to matching preprocessor conditional backwards
Ctrl+[previous paragraph; Shift extends selection
Ctrl+]	next paragraph; Shift extends selection
Ctrl+Left	previous word; Shift extends selection
Ctrl+Right	next word; Shift extends selection
Ctrl+/	previous word part; Shift extends selection
Ctrl+	next word part; Shift extends selection